



Anime-zing! 2015

The RiverCenter

July 17-19

Convention Operations and Answers

General Rules

Rule Number One: Do not do anything that could make the convention less fun for other attendees, the hotel, the staff, or for yourself. If it's dangerous, obnoxious, uncomfortable, or otherwise, do not do it. It is all of our responsibility to let everyone have a safe, respectful, and fun weekend.

If it is illegal outside of the convention, it is illegal here. Excessive or underage alcohol use, drug use, harassment, carrying firearms, and many other things are illegal, and will result in your loss of the privilege to attend our convention. If you have a safety or security concern, bring it to the convention's operations center immediately. In emergencies, dial 911.

If you are hosting a party where alcohol is being served, it is your responsibility as host to ensure that the age of anyone drinking alcohol is checked. You should also designate someone not to drink, so that there is a fully competent person present to deal with any emergencies that might arise.

All attendees must wear their badge at all times throughout the convention, and it must be presented to convention staff on request at any time. Selling anything of any kind at the convention is prohibited unless you are a registered exhibitor with the convention. Pets and animals are not allowed in the convention space or hotel, unless they are working animals (such as seeing eye dogs). Smoking is not allowed in our hotel. Photography and video recording of any kind are strictly prohibited during any AMV contest or show screening. These rules apply to all types of attendees, including exhibitors, press, and other congoers. We may also establish additional policies covering press, exhibitors, and others.

By attending the convention you understand that convention staff may take video footage and photographs throughout the convention which may be used in highlights, marketing endeavors, or other media. You consent to be filmed or photographed by staff, approved industry, or media during the entire convention without compensation to you. Your attendance constitutes a grant of rights to the convention to reproduce, display, distribute, perform, creative derivative works of, or otherwise use any video or pictures that it obtains and in any manner throughout the world in perpetuity, including online, for broadcast, or other transmissions.

The convention's code of conduct and other rules are subject to change at any time, and without notice, at the discretion of the convention. Violation of the rules is grounds for immediate loss of your convention badge and suspension from the convention.

Our convention has these rules in place to make the convention run smoothly and enjoyably for all. We encourage you to read our rules to understand what is expected to help make the best, most successful, and most fun weekend possible. In addition to these general conduct policies, we also have rules and guidelines for cosplay, press, exhibitors, and others. Violations of these rules and responsibilities can result in loss of privileges, up to and including ejection without refund, legal action, or involvement of the authorities.

Any form of harassment, bullying, or stalking will not be tolerated at our family-friendly event. Staff have final say in all matters at the convention, and reserve the right to remove anyone from our event for any reason.

Weapon and Large Prop Rules

All weapons and large props must be inspected and approved by our operations or security staff at the convention. We will then "peace mark" them, by affixing a ribbon or mark that indicates we have checked them, and, if necessary "peace bond" them by using ribbon or ties to keep your weapon from being drawn or used (for example, by someone who doesn't know the rules and sneaks up behind you and grabs it). Attendees must realize that it is a privilege to bring large props and weapons to the convention, and everyone must take great care to be careful not to damage things, whack people, or otherwise do anything that seems dangerous. We allow certain specific prop weapons and large prop items, but anything not listed below is not allowed. Please understand that due to crowding, space, or safety issues, we may have to change the rules mid-convention at any time.

Guns: Semi-realistic looking guns are only allowed if they have a very bright, obvious orange tip that shows they are non-working and can be obviously seen from a distance. Guns that actually work, or have the potential to work, or might be mistaken by the public as real, are not allowed. Toy or fantasy guns that are "obviously fake" are allowed.

Swords: Swords are allowed if they can be tied shut in their sheath, or if they are made of wood or plastic. Swords must never be waved around or wielded, but they can be used for still posing for photographs.

Bows: Toy, or otherwise wooden or plastic bows can sometimes be okay, but professional or compound bows are not. Equipping an arrow to a bow is absolutely never acceptable, even for photos.

Large Props: Large props are generally okay, if you are extremely mindful of them. However if we find that we have large crowds, or if they become a problem, we may ask you to return them to your hotel room or car at any time. We will not store them for you.

Pretend Weapons: Anything that is entirely obviously a play/pretend weapon that can not be mistaken for something that is actually a real weapon.

Any weapons or props may be disallowed at any time at the discretion of management. Please understand that during times of peak attendance we may be forced to start limiting prop sizes.

Con Ops Is Open

Whenever convention events are happening. Bring us your problems.

How can I contact convention staff?

Find us in the “Con Ops” operations office (check your map). Should you need help, have an emergency, or anything else, Con Ops is a great resource. For general questions, you can ask any staff member you see.

What do I do in an emergency?

Our operations center should be your first stop if you need immediate and urgent assistance. In especially dangerous or life-threatening emergency situations, you should call 911 immediately. If you are unable to safely and quickly make it to Con Ops, please inform the nearest available staff member immediately. If you witness an emergency or need help, please go to Con Ops and ensure the situation is resolved.

Who do I talk to about special needs?

Individuals with special needs who need accommodations are encouraged to attend our programs. If you are an individual with special needs in need of an accommodation, please see us in Con Ops. For hotel related special accommodations, please see the hotel front desk staff.

Where do I submit feedback/suggestions?

Your feedback is extremely important and valuable to us, and we encourage you to share both your negative and positive experiences with us, so that we can use your feedback to make a better convention every year. We collect your email address when you register so that we can email you our feedback survey, which is why it's important that we get a good email address. The feedback from these submissions are reviewed multiple times every year, so your comments will be noticed.

Do you have tips for parents?

We encourage you to plan ahead with your children about where you might meet up if you are separated in the massive crowds. Write your phone number on the back of the child's badge if possible, and keep a description of what they are wearing. Children 13 and under must be attending the convention with a parent or guardian, and children under 7 must have a guardian with them at all times. Please read all event descriptions, as some events may not be suitable for children.



Can I host a party in my room?

Room parties are up to you, but we have several reminders. If you receive repeated noise complaints, the hotel may and will evict you from your room. If you serve alcohol to minors, the police will give you a court date. If serving drinks or showing adult material, check the government-issued IDs of every last person, and don't even let anyone underage in your room. Violations of these rules can result in removal from the convention, revocation of your convention badge, and possibly involvement of the proper authorities.

Can I join staff or volunteer?

We would love your help! Stop by our Con Operations room and inquire about volunteering. Volunteer perks range from getting food with staff to free admission for next year. Staff members must sign up in advance on our website, and we encourage you to think about it for next year if you would like to help out. It's a great experience, filled with awesome people to meet.

Please remember these attendee tips!

Eat Two Meals Each Day

We have a ConSweet filled with free pop and free rice, but you can't live off this stuff, even if you're Kirby! Getting regular meals, complete with protein, vitamin-C, and real nutrients, is important to keep your body from getting worn out. Eat at least two real meals per day. Consider ordering delivery, or getting some friends together to go out somewhere.

Sleep Each Night

You need to get at least six hours of sleep each night to fully enjoy the convention. While staying up is fun and exciting, most events end by 2am, and you won't have as much fun if you stay awake all night. Get some sleep and enjoy the next day rested!

Shower Daily

Whenever you are having a ton of fun, sometimes it can be hard to remember to stop and think about others. Please, as a courtesy to other attendees who may be standing behind you in the auto-graph line, shower every day!

GUESTS



John Stocker



Greggo



DC Douglas



Anna Ito

Please do not wait until the last autograph session to get an autograph; you could miss out when we have to limit the number of people per session. Sometimes only the first fifty (50) people for each hour of autographs will be allowed to wait in line for the autograph session. After that amount, we can not let more people wait in line as the guests will run out of time. You are limited to up to two (2) items signed per autograph session if there is a full line. The size of items may be limited if required. Some lines for autographs may form very early. If you do not arrive early enough to get a spot in line, be prepared to try a different autograph session.

Guests will only be able to sign official, licensed merchandise - not bootlegs. Our dealers will be held to high standards of copyright compliance. We reserve the right to choose to implement, or not implement, a lottery system at any time, if more than the maximum number of people are in line before the session begins. If we are required to implement a lottery, then arriving several hours early may not guarantee an autograph for that session. Photographs and recordings with the guests are available only with the guests' permission and are limited by time. Please be kind to respect the awesome guests we have, and ask nicely. In busy circumstances, photographs may not be allowed, or we may ask that you wait until everyone else is finished. While we try to have enough sharpies, sometimes we run out or they go missing. If you have something that needs to be autographed in a specific color, then we recommend bringing that color.

Friday	Main Events	Panel 1	Panel 2	Panel 3	Autographs	Meetups	Video 1	Tabletop	VideoGames
1:00pm	Opening Ceremonies 1:00pm - 2:00pm					Hellsing 1:00pm - 2:00pm			
2:00pm		Con-Etiquette 2:00pm - 3:00pm	MLP the Legacy 2:00pm - 3:00pm			Fairy Tail 2:00pm - 3:00pm	Trigun 2:00pm - 4:00pm		
3:00pm	So You Want to be a Voice Actor? What Does it Take? 3:00pm - 4:00pm					Ask a Fandom! 13+ 3:00pm - 4:30pm			
4:00pm	Date Auction Set up	Meet DC Douglas 4:00pm - 5:00pm		Dr. Horrible's Anime Summary Game 4:00pm - 5:00pm	John Stocker 4:00pm - 5:00pm	Soul Eater 4:00pm - 5:00pm	Yu Yu Hakusho 4:00pm - 6:00pm	Open Gaming 4:00pm - 2:00am	
5:00pm						Dante's Fabulous Date Auction (15+) 5:00pm - 6:30pm			
6:00pm			Impressing a Casting Agent: The Audition Process 6:30pm - 7:30pm	Make It Work: Cosplay tips and tricks 7:00pm - 8:00pm	DC Douglas 7:00pm - 8:00pm	YuYu Hakusho, Katekyo Hitman Reborn 6:00pm - 7:00pm	Excel Saga 6:00pm - 8:00pm	Friday Night Magic Standard (\$5) 6:30 PM	
7:00pm	Formal Dance Lessons 7:00pm - 8:00pm	CosFluff: Plus Size Cosplay 7:00pm - 8:00pm				Dragon Ball 7:00pm - 8:00pm		King of Tokyo 7:00 PM	
8:00pm	The Fantasy Ball 8:00pm - 10:00pm	How To Be A Hollywood Actor Q & A 8:30pm - 9:30pm	A Link to the Panel 8:00pm - 9:00pm	Writing fiction and fantasy 8:30pm - 10:00pm			Serial Experiments Lain 8:00pm - 10:00pm	Magic Modern Masters Draft (\$40) 8:00 PM	
9:00pm								Farkle 9:30pm - 10:30pm	
10:00pm		We Are Not Gamer Girls 10:00pm - 11:30pm	You were told there would be cookies: A Dark side Introduction 11:00pm - 12:30am	Master Cosplay 10:30pm - 12:00am					
11:00pm	Friday's Anime Wonderland Dance 11:00pm - 3:00am	Werewolf Games 12:00am - 1:30am		Awesome Glow, LED and Rave Toy Tricks 12:30am - 1:30am					
12:00am									
Saturday	Main Events	Panel 1	Panel 2	Panel 3	Autographs	Meetups	Video 1	Tabletop	VideoGames
10:00am						Evangelion, Trinity Blood, D. Gray Man 10:00am - 11:00am	Slayers Revolution 10:00am - 11:30am	Open Gaming 10:00am - 2:00am	
11:00am						The 2ptalia Ask a nation Panel (13+) 11:30am - 1:00pm			
12:00pm	Anime Password Tryouts 12:30pm - 1:30pm	So You Want To Do The Masquerade Today?! 12:00pm - 1:00pm				Sailor Moon 12:00pm - 1:00pm	Utena 12:00pm - 2:00pm	Cardfight Vanguard Tournament \$5 12:00 PM	

Saturday	Main Events	Panel 1	Panel 2	Panel 3	Autographs	Meetups	Video 1	Tabletop	VideoGames
1:00pm				Social Dancing Part 1 - Ballroom Dance 1:00pm - 2:00pm		Pokemon 1:00pm - 2:00pm		Magic Origins DRAFT \$15 1:00 PM	Mario Kart 8 1pm
		Lessons, Demos & Agents: Do I Really Need Them? 1:30pm - 2:30pm	Asian Ball Joint Doll Panel and Meet Up 1:30pm - 3:00pm						
2:00pm	Whose Lime is it Anime? (13+) 2:00pm - 3:30pm					Hetalia 2:00pm - 3:00pm		Yugioh Tournament-Advanced \$5 2:00 PM	
		Furry 101 How to be Furrstastic 2:30pm - 3:30pm					Sgt Frog 2:00pm - 4:00pm		
3:00pm						Bleach 3:00pm - 4:00pm		Weis Schwarz Tournament - Free 3:00 PM	
	Anime Password 3:00pm - 4:00pm		Tales of 101 3:30pm - 4:30pm						
4:00pm					John Stocker, DC Douglas 4:00pm - 5:00pm	Yu-Gi-Oh 4:00pm - 5:00pm		Buddyfight! \$5 4:00 PM	Super Smash Bros. 4 4pm
	Craftsmanship Pre-Judging 4:30pm - 5:30pm	How to be a Pirate 4:00pm - 5:00pm		E-Z Cosplay 4:30pm - 5:30pm		CLAMP, Ouran High School Host Club 5:00pm - 6:00pm	Initial D 4:00pm - 6:00pm		
5:00pm			Professor Genki's Super Ethical Deal or No Deal 5:00pm - 6:30pm						
	Masquerade Run Through 5:30pm - 7:00pm	We Are Spartans: A Halo Panel (13+) 5:30pm - 6:30pm		How to be a Gentleman 6:00pm - 7:00pm				Magic Commander MOSH- \$5 6:00 PM	
		Majority Rules 6:30pm - 7:30pm					Tsubasa 6:00pm - 8:00pm		
7:00pm	The Masquerade 7:00pm - 8:00pm		European countries and somewhere in Asia and Northamerica 7:00pm - 8:00pm					Catan 7:00 PM	Mortal Kom-bat X 7pm
8:00pm									
	Sailor Moon: Past, Present & Future 8:30pm - 9:30pm	Let's learn Japanese CULTURE with Anna Ito 8:00pm - 9:00pm	How to dj with Dj Os0 8:00pm - 9:00pm	Rave Toys Part 1 - Light String (Poi) 8:30pm - 9:30pm			Black Cat 8:00pm - 10:00pm	Castle Panic! 8:00 PM	
9:00pm									
	DJ Setup		Social Dancing Part 2 - Swing Dance 9:00pm - 10:00pm					Are You a Werewolf 9:00 PM	Johan Sebastian Joust 9pm
10:00pm							Strike Witches (18+) 10:00pm - 12:00pm		
	Saturday's Anime Wonderland Dance 10:30pm - 2:00am	The Dantes' Dating Advice (18+) 10:00pm - 11:30pm	DC Douglas Erotic Fanfiction (18+) 11:00pm - 12:30am	Lets Play Ninja! 10:30pm - 12:00am					
11:00pm									
Sunday	Main Events	Panel 1	Panel 2	Panel 3	Autographs	Meetups	Video 1	Tabletop	VideoGames
10:00am						Naruto 10:00am - 11:00am		Open Gaming 10:00am - 4:00pm	Open 10am-5pm
	Anime Screening: Free! 10:30am - 12:00pm				DC Douglas, John Stocker 11:00am - 12:00pm		xxxHolic 10:00am - 12:00pm		
11:00am						One Piece, Loveless 11:00am - 12:00pm		Magic Draft - \$15 11:00am	Pokemon Meetup 11am
12:00pm									
	Animation History: From the 80's to the Present 12:00pm - 1:00pm	Strike Out 12:00pm - 1:00pm	Swap Meet 12:00pm - 1:30pm	All The World's A Stage: The World of Cosplay Performance 12:00pm - 1:30pm		Free: Iwatobi Swim Club 12:00pm - 1:00pm	Sailor Moon 12:00pm - 2:00pm	Force of Will \$5 12:00 PM	Naruto Ultimate Ninja Storm 12pm
1:00pm		So You Want to Be an Artist? 1:00pm - 2:30pm				Modoka Magica 1:00pm - 2:00pm			

Sunday	Main Events	Panel 1	Panel 2	Panel 3	Autographs	Meetups	Video 1	Tabletop	VideoGames
2:00pm	Ship of Shipping Set Up		Final Guest Q&A Session with John Stocker and DC Douglas 2:00pm - 3:00pm	KH: Take me to court! 2:00pm - 4:00pm		Gundam 2:00pm - 3:00pm	Black Blood Brothers 2:00pm - 4:00pm		
3:00pm	Captain Scarlet's Ship of Shipping 2:30pm - 4:00pm		Rave Toys Part 2 - Light Sticks (Staff) 3:00pm - 4:30pm					Death Note 3:00pm - 4:00pm	
4:00 PM			Crossplay goes both ways. 4:00pm - 5:00pm			Inuyasha 4:00pm - 5:00pm			
5:00 PM	Closing Ceremonies 5:00pm - 6:00pm								

Other Stuff	Location	Friday	Saturday	Sunday
Exhibit Hall	Grand Hall	12pm-8pm	10am-6pm	10am-5pm
ConSweet	Radisson Hotel	3pm-2am	10am-2am	10am-5pm
Gaming	Illinois/Iowa	2pm-2am	10am-2am	10am-5pm

On Saturday during the day, you will find half of the Grand Hall filled with an exciting event - the QC MakeFest! This event shows off science, art, and engineering in partnership with the QC Co-Lab, a nonprofit makerspace in the Quad Cities. Visiting the MakeFest is free!

Cosplay Contest Rules

The convention includes numerous costume events designed to let you show off and showcase your wonderful cosplay costumes. The mainstage masquerade is our primary costume contest, with participants competing to be the best in show. There are also numerous photoshoot opportunities and additional contests held throughout the weekend. To participate in Saturday's mainstage cosplay contest, please pre-register on Friday near the Registration Desk. Registration ends Friday night. Complete contest rules are available, along with sign-up forms, at the convention registration desk.

Participants can choose to be judged in either their costume workmanship, their performance, or both. The workmanship category is divided up into judging categories, which include Inexperienced, Experienced, and Master divisions. Workmanship entries will be judged both on overall appearance and the quality of the construction of their costume. Performance entries will be judged on acting, memorizing, performing, and presentation skills. Participants can choose to participate solo or as part of a group. Complete rules and entry forms are available in the cosplay office. Please register as early as possible.

HALL COSPLAY: The hall cosplay contest is a workmanship contest in which you compete on your craftsmanship and costume creation skills. To compete, you must register in advance (at the Registration Desk), and you will be given a time to be judged or a photo will be taken of your costume to be judged later by our judges. The winner of all costume contest gets free admission for next year (and any prizes provided by our sponsors, if any/available).

Date Auction Rules

Join us on Friday in the main events room for Dante's fabulous date auction! Stop by the ATM, because you'll have a chance to bid real money on a date to the formal ball. In addition, We are proud to offer complimentary formal dance lessons prior to the ball. Sign up at the registration desk if you'd like to be auctioned - but we can only accept a limited number of people due to time limitations.

1. We ask those sold to spend at least 15 minutes with their date at the Fantasy Ball, but they do not have to!
2. Dates are absolutely not required to do anything that would make them uncomfortable. If you make your date feel uncomfortable in any way or for any reason, your date will be revoked and your money will not be refunded.
3. We can not refund your money if your date doesn't show up to the events after the date auction. It's important to remember that sometimes people get shy, nervous, or even catch con-plague! Don't bother them about it either.
4. Anybody caught doing something stupid relating to the date auction will be ejected from the convention.
5. Please visit the ATM and get out some extra cash before the date auction begins! We may accept credit cards for the first time this year if we can make it work, but cash is much easier, and bidding starts at \$5.

Limitations on Liability

By attending this convention, being in the vicinity, wearing a badge, purchasing admission, or even sneaking in, you and AnimeCon.org/Anime-zing! are making a contract for your admission. You understand that this contract contains limitations upon the liability of Anime Midwest, and that some events may be dangerous. If you do not accept all of these terms which can be found in detail at www.cons.mx/contract your only recourse is to not attend and you must leave immediately.

Friday Events

Opening Ceremonies

Friday: 1:00pm - 2:00pm

Come one, come all, to the opening ceremonies of Anime-zing! 2015. Meet the guests. Discover the events. Learn the rules.

Main Events

Official Event

MLP the Legacy

Friday: 2:00pm - 3:00pm

Ever wonder how My Little Pony became the phenomena it is today? Would you like to learn about the ponies who preceded (and inspired) Friendship is Magic's mane six? Come learn about the toys and shows that started it all! You might even win a pony related prize!

Panel Room 3

Sarah

Con-Etiquette

Friday: 2:00pm - 3:00pm

The do's, don't's, and "Oh god why"s of cons, cosplayers, attendees, and staff. Come in and learn from the pro's on how to be an amazing con-goer.

Panel Room 1

T.R. Ginger

So You Want to be a Voice Actor? What Does it Take?

Friday: 3:00pm - 4:00pm

Voice acting is a magnetic career that countless anime/animation fans dream of. It looks so easy, but is it?

Main Events

John Stocker

Ask a Fandom! 13+

Friday: 3:00pm - 4:30pm

Personifications from all your favorite Fandoms including the SuperWhoLock and more coming together and answering any questions concerning Fandoms!

Panel Room 2

Emil Nightmares

Meet DC Douglas

Friday: 4:00pm - 5:00pm

DC takes on questions from you guys, the audience, with humor and irreverence while also illuminating certain aspects of his career with short videos, as well as playing some of the viral video game videos he's produced for you - the fans.

Panel Room 1

DC Douglas

Dr. Horrible's Anime Summary Game

Friday: 4:00pm - 5:00pm

As if trying to describe what anime is to your parents is hard enough. Try and guess the anime (and a few American TV show) titles associated with these horrible summaries.

Panel Room 3

Dr. Horrible

Let's learn Japanese LANGUAGE with Anna Ito

Friday: 5:00pm - 6:00pm

Anna Ito, guest instructor from Japan, will teach you about the Japanese Language.

Panel Room 2

Anna Ito

Dante's Fabulous Date Auction (15+)

Friday: 5:00pm - 6:30pm

Want the world's greatest matchmaker to sell you to the highest bidder? Well that's what you'll find here! This is a fun interactive event and your guaranteed to walk away with a date to the dance or rave!

Main Events

Buying or Selling this is THE event to attend!

Dante Kaiba

Pokemon Game Show

Friday: 5:30pm - 6:30pm

Four players battle each other in a test of knowledge about all things Pokemon! Answering questions correctly gives them control of our game board where they will face all sorts of challenges! The winner has a shot at becoming immortalized as Champion of the con! About ninety percent of the questions will come from the first three generations of Pokemon games...be there at the beginning of the panel if you want a chance to play!

Panel Room 1

Greg "Greggo" Wicker

Impressing a Casting Agent: The Audition Process

Friday: 6:30pm - 7:30pm

What exactly is a "good voice", and is it really that important? This panel will teach you what is, in fact, more important.

Panel Room 2

John Stocker

Formal Dance Lessons

Friday: 7:00pm - 8:00pm

Don't know how to dance? It's really not hard, and our professional instructor will make sure you've got everything you need to know for the Fantasy Ball. The waltz is just four steps - how hard can it be?

Main Events

Official Event

CosFluff: Plus Size Cosplay

Friday: 7:00pm - 8:00pm

Fabulous Costumes come in all shapes and sizes. This panel is about how to be an amazing cosplayer who just happens to have curves.

Panel Room 1

Emily Harms

Make It Work: Cosplay tips and tricks

Friday: 7:00pm - 8:00pm

Using our 14 years of cosplay experience, LVC presents the tips and tricks to make your cosplay shine. Join us to learn about fitting your cosplay, undergarments, crossplay, accessories, wigs, and makeup tricks.

Panel Room 3

LK and Persephone La Vie Cosplay

The Fantasy Ball

Friday: 8:00pm - 10:00pm

You are hereby cordially invited to Anime Midwest's Fantasy Ball. The Fantasy Ball is your chance to experience a delightful formal dance in a social setting. Dress nicely and come to meet people, dance, and socialize.

Main Events

Official Event

A Link to the Panel

Friday: 8:00pm - 9:00pm

Discussion of the Legend of Zelda Universe. Theories, glitches, trivia, you name it. Join us as we delve into the past and future of Hyrule.

Panel Room 2

Zion Burger, Link

Writing fiction and fantasy

Friday: 8:30pm - 10:00pm

Inspiration and designing a good story, how to weed out the not so good, the okay, and the great

Panel Room 3

T.R. Ginger

How To Be A Hollywood Actor Q & A

Friday: 8:30pm - 9:30pm

Panel Room 1

Think you might like to have a career as a voice over or film/TV actor? D.C. Douglas, who has been an actor for 20 years (NCIS, Charmed, 90210, Star Trek: Enterprise, 2 Broke Girls), can answer your questions and offer advice. DC will also have some entertaining behind the scenes stories.

DC Douglas

April Choi

Farkle

Friday: 9:30pm - 10:30pm

Panel Room 2

Two contestants face each other attempting to answer fun multiple-choice trivia questions in an effort to take control of our six dice screens, where every roll is a gamble! Based on the classic dice game called Farkle, Zilch, Greed or Hot Dice!

Greg "Greggo" Wicker

We Are Not Gamer Girls

Friday: 10:00pm - 11:30pm

Panel Room 1

Are you sick of "stereotypes" about female gamers? So are we! Come talk to a host of real female game fans and help break the stereotype of us chewing on a controller in our underwear.

Emily Harms, Amanda Atkins

Master Cosplay

Friday: 10:30pm - 12:00am

Panel Room 3

On this episode of Master Cosplay! Two teams compete for the title of Master Cosplayer (and various prizes) by constructing a cosplay made of mystery materials! [Hosted by Gordon Ramsay]

Ramsay'n'Ramsay

You were told there would be cookies: A Dark side Introduction

Friday: 11:00pm - 12:30am

Panel Room 2

Let the hate flow through you as you realize indeed there are no cookies on the dark side. However, what we do possess is plenty of saber wielding and dark knowledge to be learned as the Empire starts to grow here in the puny midwest region. Want to take on a sith apprentice? Or perhaps you just want to rage on how pitiful the jedi are? This panel has it all for you.

Darth Trueheart , Darth Pool

Friday's Anime Wonderland Dance

Friday: 11:00pm - 3:00am

Main Events

Join us for Anime Midwest's Rave Wonderland. Epic music, epic sound, epic lights.

Official Event

Werewolf Games

Saturday: 12:00am - 1:30am

Panel Room 1

Come play the game of Werewolf, don't worry about not knowing the rules as they are explained for new comers at the start of each round.

Ben Victim

Awesome Glow, LED and Rave Toy Tricks

Saturday: 12:30am - 1:30am

Panel Room 3

We love to see spinning light things at our dances, but what are they? Come learn about and how to use some cool light up toys you might see. Each of these panels has something of a focus, but we can cover everything including poi, staffs, hoops, many others, or feel free to bring your own. Our instructor will be glad to show you some cool things to do in the rave and on the dance floor to impress your friends. The goal is to learn new things while keeping everyone safe and to have fun while dancing with lights.

Glow Sticks

The 2ptalia Ask a nation Panel (13+)

Saturday: 11:30am - 1:00pm

Panel Room 2

The average everyday world meeting, but this time, it is the 2p nations! Come ask the Nations about their daily lives or something.

Kanaka Katy

So You Want To Do The Masquerade Today?!

Saturday: 12:00pm - 1:00pm

Panel Room 1

Have you ever wondered what the masquerade was all about? Did you think the masquerade would be a great experience but you're afraid to be on stage? Never fear, LVC is here! We will give you the tips to participate in the masquerade. Come find out what cosplay performance is all about!

LK and Persephone La Vie Cosplay

Anime Password Tryouts

Saturday: 12:30pm - 1:30pm

Main Events

You have to come to the tryouts to participate in the gameshow later.

Greg "Greggo" Wicker

Social Dancing Part 1 - Ballroom Dance

Saturday: 1:00pm - 2:00pm

Panel Room 3

Would you like to learn more about dance than just what you got out of the basic lessons for the ball? We have a professional dance instructor teach you the more advanced dance styles and moves. Most of this panel will focus on ballroom dancing and older class stuff.

April Choi

Lessons, Demos & Agents: Do I Really Need Them?

Saturday: 1:30pm - 2:30pm

Panel Room 1

The importance of these concerns and why all three are MUSTS if you're to move ahead in the show biz world.

John Stocker

Asian Ball Joint Doll Panel and Meet Up

Saturday: 1:30pm - 3:00pm

Panel Room 2

Come join us for a short informational discussion about BJDs followed by a meet up where doll owners and enthusiasts can meet one and other, show off their dolls and take lots of pictures. No food or drinks please! Children must be supervised.

Kassy

Whose Lime is it Anime? (13+)

Saturday: 2:00pm - 3:30pm

Main Events

Don't you love that wacky show "Who's line?" well come meet our expert actors. They'll make you roll on the floor, holding your sides in this silly interactive panel.

Emily Harms, Dante Kaiba

Furry 101 How to be Furrstastic

Saturday: 2:30pm - 3:30pm

Panel Room 1

A fun filled Furry Panel about how to be Furrstastic, Come here to ask Fellow Furrries any PG rated questions you may have about the Furry Fandom or about Fursuiters and their Handlers.

Anime Password

Saturday: 3:00pm - 4:00pm

Main Events

It's the classic word association game where you and a celebrity

guest try to convey secret passwords to each other using only one-word clues! Solving a password gives you a shot at our puzzle, which can be anything at all related to anime, video games or fandom! Solve the puzzles to earn a chance at our endgame for big winnings! There is a tryout to get onto the show; check the schedule! The password is FUN!

Greg "Greggo" Wicker, DC Douglas, John Stocker

Tales of 101

Saturday: 3:30pm - 4:30pm

Panel Room 2

Are you a fan of the "Tales of" series? Have you heard of them but never really looked into them? Are you a fan of beautiful cinematics and plot lines that sometimes leave you sobbing like a 5 year old? Then come to the "Tales of" 101 panel! We will be discussing the series, watching great clips and having a quiz involving free treats!

Sarah

How to be a Pirate

Saturday: 4:00pm - 5:00pm

Panel Room 1

Learn the ways of being a proper pirate by resident Captain Lady Scarlet and her crew. Come and bring your friends for lessons and interaction on how to speak, dress, fight, and be merry pirate style

Scarlet

Craftsmanship Pre-Judging

Saturday: 4:30pm - 5:30pm

Main Events

Contestants-only, please come for judging.

Kassy

E-Z Cosplay

Saturday: 4:30pm - 5:30pm

Panel Room 3

Cosplay done easy! Wanna know how to do that dream cosplay easy and cheap? I'll help you out! I'll answer your questions!

Natalie Natalino

Professor Genki's Super Ethical Deal or No Deal

Saturday: 5:00pm - 6:30pm

Panel Room 2

It's the classic game show with some extra nerdy flavor, hosted by everyone's favorite psychopathic anthropomorphic feline! Each participant also has the chance to win an array of fabulous prizes!

Sophie

We Are Spartans: A Halo Panel (13+)

Saturday: 5:30pm - 6:30pm

Panel Room 1

Anything and Everything Halo! From gameplay, to story, to Fan videos and cosplay. Both a long term Halo fanboy and a newbie, are here to answer your questions about everything from the game structure, to how you can make your own Spartan Armor.

Dante Ishtar, Zion Burger

How to be a Gentleman

Saturday: 6:00pm - 7:00pm

Panel Room 3

Keeping it classy isn't as hard as you might think, come in and give chivalry a phoenix down.

T.R. Ginger

Majority Rules

Saturday: 6:30pm - 7:30pm

Panel Room 1

It's our live audience survey game! One player is randomly chosen from the audience, and everyone else offers up their opinions, and if our contestant can think like the majority, they'll win a better and better prize every step of the way!

Greg "Greggo" Wicker

The Masquerade

Saturday: 7:00pm - 8:00pm

Main Events

The Masquerade is our mainstage costume and cosplay competition, featuring some of the most spectacular costumes. Complete rules and signup information are on another page in this book. Anyone can watch (and everyone should!), but participants must sign up in advance. Have an amazing cosplay? Think it's worthy of a prize or medal? Come and show it off in the Masquerade! Best of luck to all that enter!

Official Event

European countries and somewhere in Asia and North America

Saturday: 7:00pm - 8:00pm

Panel Room 2

Hello there we are Hetalians that would love to eat you w-we mean love to meet you! And we just hope you all have an awesome time with us!

We The Hetalians

Let's learn Japanese CULTURE with Anna Ito

Saturday: 8:00pm - 9:00pm

Panel Room 1

Anna Ito, guest instructor from Japan, will teach you about Japanese culture.

Anna Ito

How to dj with Dj Os0

Saturday: 8:00pm - 9:00pm

Panel Room 2

DJ Oso will teach people how to dj.

Marcos Ramos

Sailor Moon: Past, Present & Future

Saturday: 8:30pm - 9:30pm

Main Events

As the voice director of and actor in the original series, I was privy to both performing and production issues. How did the show develop? How has the redub and reissue impacted upon its fans? What's next?

John Stocker

Rave Toys Part 1 - Light String (Poi)

Saturday: 8:30pm - 9:30pm

Panel Room 3

We love to see spinning light things at our dances, but what are they? Come learn about and how to use some cool light up toys you might see. Each of these panels has something of a focus, but we can cover everything including poi, staffs, hoops, many others, or feel free to bring your own. Our instructor will be glad to show you some cool things to do in the rave and on the dance floor to impress your friends. The goal is to learn new things while keeping everyone safe and to have fun while dancing with lights.

April Choi

Social Dancing Part 2 - Swing Dance

Saturday: 9:00pm - 10:00pm

Panel Room 2

Continue learning more advanced dance moves at this panel. We won't stay with just social dances like ballroom and swing, but take elements from break dancing, belly dancing and hip-hop to add cool new moves to your own personal flair. Mostly this panel will focus on swing and related stuff though.

April Choi

The Dantes' Dating Advice (18+)

Saturday: 10:00pm - 11:30pm

Panel Room 1

Do you find yourself faltering with the ladies? Do you just not know how to woo that special person? Our trained experts will show you

how it's done! Dante will answer all your dating questions (among other ones)!

Dante Kaiba, Dante Ishtar

Lets Play Ninja!

Saturday: 10:30pm - 12:00am

Panel Room 3

Protect your hands, mateys! Have an entire hour of fun with some of our mischeivous pirate staff in the classic game of "Ninja" where you and your friends (or enemies) Try to swat at eachother's hands to become the ultimate ninja!

Ben Victim

Saturday's Anime Wonderland Dance

Saturday: 10:30pm - 2:00am

Main Events

Join us for Anime Midwest's Rave Wonderland. Epic music, epic sound, epic lights.

Official Event

DC Douglas Erotic Fanfiction (18+)

Saturday: 11:00pm - 12:30am

Panel Room 2

The 18+ panel that has been turning on and pleasing fans at cons across the nation is here! D.C. Douglas (voice of Albert Wesker) performs fan written erotic stories with volunteers from the audience (be in cosplay to increase chance of being picked!). A must see!

DC Douglas

Anime Screening: Free!

Sunday: 10:30am - 12:00pm

Main Events

Free! is the latest hit swimming anime series to make a splash in the anime world! Come watch in English with us!

Official Event

Animation History: From the 80's to the Present

Sunday: 12:00pm - 1:00pm

Main Events

Animation began its modern day resurgence in the early '80's, coming a long way from Looney Tunes. Where is it at today and how has it been affected by current trends and thinking?

John Stocker

Strike Out

Sunday: 12:00pm - 1:00pm

Panel Room 1

Two teams of three play a game similar to Family Feud. Surveys taken before the con result in a game board with twelve possible answers. The object of the game is to find the top seven answers among the possible ones...finding one earns the team money. Finding one of the five "strikeout" answers costs the team a member! The surviving team advances to the next round and has a shot to win big!

Greg "Greggo" Wicker

Swap Meet

Sunday: 12:00pm - 1:30pm

Panel Room 2

Out with the old, in with the new! Bring unwanted nerdie items to swap with others for something you actually want. Anime DVDs, manga and comics, posters and wall scrolls, cosplays and Japanese clothing, action figures and toys... everything nerdie is welcome!

Kassy

All The World's A Stage: The World of Cosplay Performance

Sunday: 12:00pm - 1:30pm

Panel Room 3

So you've done the masquerade, now what? Come learn from LVC the many opportunities available in cosplay performance and competition. We will cover everything from skit preparation, to charity events, to world wide competitions. Come see how big the cosplay

stage really is!

LK and Persephone La Vie Cosplay

So You Want to Be an Artist?

Sunday: 1:00pm - 2:30pm

Panel Room 1

Do you draw or love being creative in your free time? Why not turn your side hobby and loves into a paying career? This is a panel about Art School and how to improve your talents and how to make your hobby's pay for your future!

Emily Harms

Final Guest Q&A Session with John Stocker and DC Douglas

Sunday: 2:00pm - 3:00pm

Panel Room 2

This is the last chance to ask your questions of our convention guests!

John Stocker, DC Douglas

KH: Take me to court!

Sunday: 2:00pm - 4:00pm

Panel Room 3

Sora or Riku? Axel or Roxas (or even Xion)? Come to this panel, with your favorite (or least favorite) characters from the game, and State your case; why they are the best or worse at what they do! (Phoenix Wright may support you)

Mangabookguy

Captain Scarlet's Ship of Shipping

Sunday: 2:30pm - 4:00pm

Main Events

Do you and your lover want to tie the fake knot?! Our "friendly" resident pirate, Captain Scarlet, would be able to help with that! Come and join with friends, grooms, and maids of honor of your choice. Make it the happiest moment of your con weekend!

Scarlet

Rave Toys Part 2 - Light Sticks (Staff)

Sunday: 3:00pm - 4:30pm

Panel Room 2

We love to see spinning light things at our dances, but what are they? Come learn about and how to use some cool light up toys you might see. Each of these panels has something of a focus, but we can cover everything including poi, staffs, hoops, many others, or feel free to bring your own. Our instructor will be glad to show you some cool things to do in the rave and on the dance floor to impress your friends. The goal is to learn new things while keeping everyone safe and to have fun while dancing with lights.

April Choi

Crossplay goes both ways.

Sunday: 4:00pm - 5:00pm

Panel Room 1

Have that favorite character that your dying to cosplay but there's the one issue of gender? Well we'll show you how its done and done properly. The panel also touches on basic cosplaying tips from costumes to wigs, the differences in behaviors between men and women, and the last ten minutes have a wig care tutorial which is a must see for long haired characters!

Dante Kaiba

Closing Ceremonies

Sunday: 5:00pm - 6:00pm

Main Events

The end has come, so please join us for closing ceremonies to say goodbye... but with all new endings, come a new beginning, so we will surely see you again soon!

Official Event

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